

Research on Mobile Multi-bank Divisible e-Cash Protocol

Ting Huang

Abstract—Mobile multi-bank divisible e-cash protocol proposes on mobile terminals for electronic payments which can circulate in multiple banks and cannot limit from the bank that issues the e-cash. This paper proposes on the agreement of opening account, the withdrawal agreement, the pay agreement, the deposit agreement, update protocol of the e-cash based on elliptic curve cryptography (ECC). The divisible e-cash does not pass the bank by the consumption of each e-cash, thus the bank has not become the bottleneck of electronic cash transactions. The protocol is more suitable for mobile micro-payment terminals with limit of calculation capacity, storage, network bandwidth and power supply, which satisfies the needs of day-to-day transactions.

Index Terms—Mobile, multi-bank, micro-payment, divisible e-cash.

I. INTRODUCTION

Along with improvement of the global information technology, electronic commerce has become an important business model in twenty-first Century, and showed a very important role in the national economy. However, e-cash systems use the online payment now. The consumption of each e-cash must pass the bank [1], thus the bank has become the bottleneck of electronic cash transactions. The e-cash of literature [2] only circulates in a bank, which cannot meet the needs of reality. The e-cash protocol [3] bases on RSA problem that need exponentiation compute. The e-cash [4] cannot circulate in merchant's commerce. This paper proposes on mobile, safe, efficient and multi-bank e-cash protocol. The research effectively improves the overall efficiency of mobile e-cash system and the ability of instant payment, can enhance the security and practicability of electronic cash system, and provides the theoretical basis and technical support for a transaction system of electronic commerce.

II. K-ARY TREE NODES OF ELECTRONIC CASH CAN TAKE ALL

In the agreement I propose that each node of the K-ary tree can be cost by users. When a node of K-ary tree can meet the user's spending needs, the user can directly take a node or some nodes of K-ary tree by polymerization. When the nodes of K-ary tree cannot satisfy the user's spending needs, the users can subdivide a leaf node of the K-ary tree that cannot be used again. That is a n layer of K-ary tree. The fork root node of K-ary tree represents the amount of $a_0=K^{n-1}$, while the

total amount of the entire classical K-ary tree is $a=K^{n-1}$ and the total amount of K-ary tree in this agreement is $a=nK^{n-1}$. The classical principle requires that the user withdraws money n times, the bank signs n times for the user. But now the user only need to withdraw 1 time, and the bank only need to sign 1 times for the user. When the e-cash deposits to the bank, the classical principle needs that the bank do operations on nodes of n K-ary tree while the bank only need do operations on nodes of a K-ary tree in this paper. So from the signature number of e-cash in the withdrawal protocol and detecting double spending in the deposit agreement the new principles is just $1/n$ of classic K-ary tree, which improves the efficiency of divisible e-cash protocol. For example, a three layer of the 10-ary tree is shown in Fig. 1.

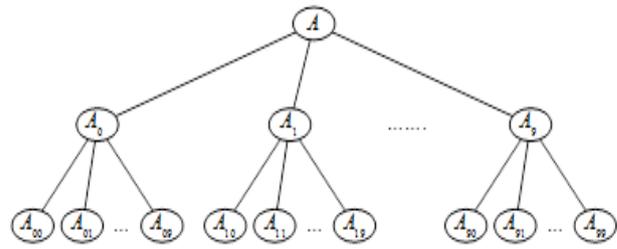


Fig. 1. Three layer of the 10-ary tree.

III. DESIGN OF AGREEMENT

The point of abscissa and vertical axis are x and y on the elliptic curve respectively; SK_U, SK_C, SK_F, SK_M are the user, credit center, factory, merchant's private key; PK_U, PK_C, PK_F, PK_M are the user, credit center, factory, merchant's public key. The user's name is NA_U . Each bank is classified by a number, such as: CCB is the bank₁, ..., another bank is the bank_n, of which the corresponding private key and the signature private key are defined as $SK_{B_n}, SK_{B_{n1}}, SK_{B_{n2}}$ and the corresponding public key is $PK_{B_n}, PK_{B_{n1}}, PK_{B_{n2}}$, ($n \in (1, \infty)$). H is the hash function.

TC is defined as the use cycle of the e-cash (TC is the time cycle T_1 to T_3). T_1 generates when the user gets the e-cash from the bank. The time cycle T_1 to T_2 is an effective use cycle TC' of the e-cash (TC' is the given value). When T_2 reaches the e-cash is unavailable. The user must go to the bank for updating the e-cash only before T_3 (The time cycle T_2 to T_3 is the updating cycle TC'' of the e-cash that is the given value).

A. Withdrawal Agreement

Step 1: The user fetches Q yuan from the bank_n and gets the segmentation parameter k of the e-cash. Then he gets $A \in_R Z_n$, $\rho = H(A + SK_U)$. Then he gets the k-ary tree by Q yuan, saves ρ, k to withdrawal database, and sends them to the bank_n after encrypting ID_{nU}, ρ, Q ,

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Step 2: The bank_n gets the root node of the e-cash:
 $\alpha_{(n)} = H[(QSK_{Bn1} + \rho SK_{Bn2}) \parallel SK_{Bn} \parallel T_1 \parallel B]$, and
 computes $\beta_{(n)} = H[(CG)_x \parallel \alpha_{(n)} \parallel T_1 \parallel Q]$,
 $\gamma_{(n)} = C + \beta_{(n)} SK_{Bn}$, $B, C \in \mathbb{R}Z_n$. The bank_n saves $\alpha_{(n)}$, ρ ,
 k, T_1, B to the database, encrypts $ID_{nU}, Q, \alpha_{(n)}, \beta_{(n)}, \gamma_{(n)}$,
 T_1 , and sends to the user.

Step 3: The user decrypts $ID_{nU}, Q, \alpha_{(n)}, \beta_{(n)}, \gamma_{(n)}, T_1$ and

saves them to withdrawal database.

B. Payment Agreement

The user pays the e-cash to the merchant₀ through the credit center. The payments in two ways are described in Table I and Table II. The courses that merchant₀ pays the e-cash to Factory or Merchant_i ($i = 1, 2, \dots, n$) are described in Table III and Table IV.

TABLE I: PAYMENT AGREEMENT (Q'=Q YUAN)

User	Credit center	Merchant
$D, E_1, E_2 \in Z_n, D \neq 0, q = H(\alpha_{(n)})$, $q_1 = DID_{at} - qE_1, q_2 = D - qE_2$. $Q, \alpha_{(n)}, \beta_{(n)}, \gamma_{(n)}, T_1, q, q_1, q_2$, Timestamp are sent When he gets the goods, the user computes $F = H[(SK_U PK_C)_x]$, deletes $\alpha_{(n)}, Q$, sends F, NA_U , Timestamp, merchant's address	The credit center exams $\beta_{(n)} = H[(\gamma_{(n)} G - \beta_{(n)} PK_{Bn})_x \parallel \alpha_{(n)} \parallel T_1 \parallel Q]$ saves $Q, \alpha_{(n)}, \beta_{(n)}, \gamma_{(n)}, q, q_1, q_2$ It computers $G = H[Q \parallel (SK_C PK_M)_x]$ It exams $F = H[(SK_U PK_C)_x]$. It computers $G' = H[Q \parallel (SK_C PK_M)_x \parallel \alpha_{(n)}]$, sends $Q, G', \alpha_{(n)}, NA_U$, q, q_1, q_2 , Timestamp	It sends G, NA_U , Timestamp and notices merchant send goods $G = H[Q \parallel (SK_M PK_C)_x]$ The merchant exams $G' = H[Q \parallel (SK_M PK_C)_x \parallel \alpha_{(n)}]$ and saves $\alpha_{(n)}, Q, q, q_1, q_2$

TABLE II: PAYMENT AGREEMENT (Q'<Q YUAN)

User	Credit center	Merchant
$D, E_1, E_2 \in Z_n, D \neq 0, q = H(\alpha_{(n)})$, $q_1 = DID_{at} - qE_1$, $q_2 = D - qE_2$, According to Q' the k-tree is generated: The user obtains $\alpha_{(n)0} = \alpha_{(n)}$, for $(l1=0; l1 \leq k; l1++) \{ \text{for}(l2=0; l2 \leq k; l2++)$ $\{ \dots \{ \text{for}(ls=0; ls \leq k; ls++) \{ B_{l1, \dots, ls}, C_{l1, \dots, ls} \in Z_n, \alpha_{(n)l1, \dots, ls} = H[B_{l1, \dots, ls} \parallel T_1 \parallel SK_U \parallel \alpha_{(n)l1, \dots, ls}] \} \dots \} \}$, $\beta_{(n)l1, \dots, ls} = H[(C_{l1, \dots, ls} G)_x \parallel \alpha_{(n)l1, \dots, ls} \parallel k \parallel \rho \parallel p[l1] \parallel \dots \parallel p[ls] \parallel T_1 \parallel Q']$, $\gamma_{(n)l1, \dots, ls} = C_{l1, \dots, ls} + \beta_{(n)l1, \dots, ls} SK_U$, $p = \{ \rho, l1, \dots, ls \}$, and saves $B_{l1, \dots, ls}$, $C_{l1, \dots, ls}$ to the database. $Q', p, \alpha_{(n)l1, \dots, ls}, \beta_{(n)l1, \dots, ls}, \gamma_{(n)l1, \dots, ls}$ $\alpha_{(n)}, T_1, q, q_1, q_2$, Timestamp are sent. The unused e-cash can be used next time.	The credit center exams $\beta_{(n)l1, \dots, ls} = H[(\gamma_{(n)l1, \dots, ls} G - \beta_{(n)l1, \dots, ls} PK_U)_x \parallel \alpha_{(n)l1, \dots, ls} \parallel k \parallel \rho \parallel p[l1] \parallel \dots \parallel p[ls] \parallel T_1 \parallel Q']$, saves $Q', p, \alpha_{(n)l1, \dots, ls}, \beta_{(n)l1, \dots, ls}, \gamma_{(n)l1, \dots, ls}, q, q_1, q_2$	$G = H[Q \parallel (SK_M PK_C)_x]$ Send the goods to the The merchant exams $G' = H[Q \parallel (SK_M PK_C)_x \parallel \alpha_{(n)0}]$ and save $\alpha_{(n)l1, \dots, ls}, p, Q'$,
User The user gets the goods, computes $F = H[(SK_U PK_C)_x]$, deletes $\alpha_{(n)l1, \dots, ls}, B_{l1, \dots, ls}$, $C_{l1, \dots, ls}, Q'$, sends F, NA_U , Timestamp,	Credit center It computers $G = H[Q \parallel (SK_C PK_M)_x]$ and sends G, NA_U , Timestamp It exams $F = H[(SK_U PK_C)_x]$, computers $G' = H[Q \parallel (SK_C PK_M)_x \parallel \alpha_{(n)0}]$, sends $Q', p, \alpha_{(n)l1, \dots, ls}, NA_U$, G', q, q_1, q_2 , Timestamp	Merchant $G = H[Q \parallel (SK_M PK_C)_x]$ Send the goods to the The merchant exams $G' = H[Q \parallel (SK_M PK_C)_x \parallel \alpha_{(n)0}]$ and save $\alpha_{(n)l1, \dots, ls}, p, Q'$,

TABLE III: MERCHANT'S PAYMENT AGREEMENT (Q'=Q YUAN)

Merchant ₀	Credit center	Merchant _i
$D, E_1, E_2 \in Z_n, D \neq 0, q = H(\alpha_{(n)})$, $q_1 = DID_{at} - qE_1, q_2 = D - qE_2$, $H_{(n)0} = H[(wG)_x \parallel \alpha_{(n)} \parallel T_1 \parallel Q]$, $w \in Z_n$ $K_{(n)0} = H_{(n)0} S_M + w \cdot T_1, q, q_1, q_2$, $Q, \alpha_{(n)}$, Timestamp are sent After he gets the goods, the merchant ₀ computes $F = H[(SK_M PK_C)_x]$, deletes $\alpha_{(n)}$, Q . It sends Timestamp, F, NA_U , merchant's address	$H_{(n)0} = H[(K_{(n)0} G - H_{(n)0} P_M)_x \parallel \alpha_{(n)} \parallel T_1 \parallel Q]$ It saves $Q, \alpha_{(n)}, q, q_1, q_2$ It computers $G = H[Q \parallel (SK_M PK_C)_x]$, sends G, NA_U , Timestamp, and notices merchant _i send goods. It computers $F = H[(SK_M PK_C)_x]$. It computers $G' = H[Q \parallel (SK_C PK_M)_x \parallel \alpha_{(n)}]$, sends $Q, G', \alpha_{(n)}, NA_U$, q, q_1, q_2 , Timestamp	$G = H[Q \parallel (SK_M PK_C)_x]$ The merchant _i exams $G' = H[Q \parallel (SK_M PK_C)_x \parallel \alpha_{(n)}]$ and saves $\alpha_{(n)}, Q, q, q_1, q_2$

The time of protocol implementation and storage consumption in mobile multi-bank divisible e-cash protocol are the key to efficiency. 160 bit length of the key in ECC has the same powerful function as 1024 bits length of the key in RSA [5]. The e-cash protocol [3] bases on RSA problem. The agreement of this system bases on ECC. Compared to RSA, ECC needn't exponentiation compute. The computation of ECC is negligible compared to RSA. Therefore the efficiency of my protocol runs faster. Paying a e-cash [3] needs to save $C_i(2^h, S, T, \Phi, R, \tilde{V}_0, \tilde{V}_1, \tilde{V}_2, \tilde{V}_3) (i=3)$. The storage space is at least $1024 \times 9 = 9216 \text{bit} = 1152 \text{byte}$. While paying a e-cash in my paper simply saves Q' , $\alpha_{(n)11,12,13}$, $\beta_{(n)11,12,13}$, $\gamma_{(n)11,12,13}$, $p = \{p, 11, 12, 13\}$, K (Assuming the K -tree assigns to the third branch) whose storage space is approximately $32 + 128 + 128 + 192 + (128 + 32 \times 3) + 32 \text{bit} = 736 \text{bit} = 92 \text{byte}$, which reduces at least 92% of the storage amount and the network bandwidth. The two-tree is used in [3]. Because the branches in splitting the e-cash are much more than the K -tree, the amount of computation in generating the branches of the e-cash is increased too.

The e-cash in my paper contains the use cycle. When the end of the use cycle comes, the bank will delete the e-cash. Thus much storage space is saved.

The multi-bank e-cash [6] requires the central bank to issue the e-cash. A financial institution is added, which lets the protocol more complicatedly. The bank that issues the e-cash may be cancelled in this paper, which just need announce the time after T and PK_{B_n} are illegal.

The security mobile payment system [1] need bank to complete payment, while my paper needn't in the micro-payment. Bank isn't the bottle neck of e-cash.

The e-cash [4] cannot circulate in merchant's commerce. The e-cash in my paper can circulate many times off-line before deposited to a bank.

V. CONCLUSION

Mobile multi-bank divisible e-cash protocol proposes on

mobile terminals for electronic payments which can circulate in multiple banks and cannot limit from the bank that issues the e-cash. The divisible e-cash does not pass the bank by the consumption of each e-cash, thus the bank has not become the bottleneck of electronic cash transactions. The protocol of mobile electronic payment system is safe, simple, efficient, and suitable for the mobile payment terminals of which calculation capacity, storage, network bandwidth, power supply are very limited.

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